



Course Code: C744

Unreal Engine Blueprint Visual Programming for Game Development

COURSE INFORMATION

Sessions
2 days

Duration
15 hrs

Level
Beginner

Assessment
NA

VENUE

12 Woodlands Square #07-85/86/87 Woods Square Tower 1, Singapore 737715. 5 mins walk from Woodlands (NS9) MRT station.

The venue is disabled-friendly.

WHAT'S THIS COURSE ABOUT

Topic 1: Get Started on Blueprint

Overview of Game Development

What is Blueprint

Create Blueprint

Explore Blueprint Editor

Components

Topic 2: Blueprint Programming Fundamentals

Data structures and variables

Conditions

Loops

Switch

Functions

Macros

Topic 3 : Creating Game Controller

Widget and Assets

Buttons & States

Text Content Bindings

Progress Bar

Pause Game

Exit Button

Topic 4 - Events and Animation

Creating Events

Triggers

Create...

COURSE FEE

Full Fee S\$600.00 Before GST

GST S\$54.00 9% of fee

Total Payable S\$654.00 Including GST

CERTIFICATION

- **Certificate of Completion from Tertiary Infotech** - Upon meeting at least 75% attendance and passing the assessment(s), participants will receive a Certificate of Completion from Tertiary Infotech.

REGISTRATION

<https://www.tertiarycourses.com.sg/unreal-engine-blueprint-visual.html>



SCAN TO REGISTER

SUPPORT

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