



Course Code: C674

Basic Unity Game Development Training

COURSE INFORMATION

Sessions
1 day

Duration
7.5 hrs

Level
Beginner

Assessment
NA

VENUE

12 Woodlands Square #07-85/86/87 Woods Square Tower 1, Singapore 737715. 5 mins walk from Woodlands (NS9) MRT station.

The venue is disabled-friendly.

WHAT'S THIS COURSE ABOUT

Topic 1: Introduction to Unity and C# Programming

Installing and setting Up Unity

Explore Unity Interface and components

Manipulating Gameobjects in Unity

Getting started with C# scripting in Unity

Understanding the structure of a C# script

Topic 2: Prototyping 3D game with Unity C# Programming

Setup for a simple 3D game

Transform component

public and private variables

Working With keyboards inputs in Unity

Control statements

Classes and functions

Prefabs

Instantiating and...

COURSE FEE

Full Fee S\$350.00 Before GST

GST S\$31.50 9% of fee

Total Payable S\$381.50 Including GST

CERTIFICATION

- **Certificate of Completion from Tertiary Infotech** - Upon meeting at least 75% attendance and passing the assessment(s), participants will receive a Certificate of Completion from Tertiary Infotech.

REGISTRATION

<https://www.tertiarycourses.com.sg/unity-game-development-training.html>



SCAN TO REGISTER

SUPPORT

Email: sales@tertiarycourses.com.sg

Tel: +65 6100 0613

WhatsApp: <https://wa.me/6588666375>