

Course Code: **C439**

Master Unity and C# Game Development with Hands-On Projects

COURSE INFORMATION

Sessions
2 days

Duration
15 hrs

Level
Beginner

Assessment
NA

VENUE

12 Woodlands Square #07-85/86/87 Woods Square Tower 1, Singapore 737715. 5 mins walk from Woodlands (NS9) MRT station.

The venue is disabled-friendly.

WHAT'S THIS COURSE ABOUT

Topic 1: Introduction to Unity and C# Programming

Installing and setting Up Unity

Explore Unity Interface and components

Manipulating Gameobjects in Unity

Getting started with C# scripting in Unity

Understanding the structure of a C# script

Topic 2: Protoyping 3D Game with Unity C# Programming

Setup for a simple 3D game

Transform component

Public and private variables

Working With keyboards inputs in Unity

Control statements

Classes and functions

Prefabs

Instantiating and...

COURSE FEE

Full Fee S\$600.00 Before GST

GST S\$54.00 9% of fee

Total Payable S\$654.00 Including GST

CERTIFICATION

- **Certificate of Completion from Tertiary Infotech** - Upon meeting at least 75% attendance and passing the assessment(s), participants will receive a Certificate of Completion from Tertiary Infotech.

REGISTRATION

<https://www.tertiarycourses.com.sg/master-unity-and-c-game-development-with-hands-on-projects.html>



SCAN TO REGISTER

SUPPORT

Email: sales@tertiarycourses.com.sg

Tel: +65 6100 0613

WhatsApp: <https://wa.me/6588666375>